

ICTSA Programming Contest 2009 Rules

February 2009

1. The competition will start on Friday 27th February 2009, and finish on Sunday 1st March 2009.
2. All information pertaining to the Programming Challenge can be found on the following websites:
<http://programming.ictsamalta.org>
<http://www.cs.um.edu.mt/gordon.pace/Workshops/ICTSAPC2009>
3. Teams can be composed of not more than 4 people.
4. The task will be made available on the website on Friday 27th February 2009 at 8pm Standard Zeus Time¹.
5. Clear criteria upon which the entries will be judged shall also be published on the website on Friday 27th February at 8pm Standard Zeus Time. The criteria will have no subjective element, and will simply be based on the quantifiable performance (eg quality of results, speed of calculation of results, etc) of the program.
6. Registered teams can submit their solutions on the website, and must be posted before 8pm Standard Zeus Time of Sunday 1st March 2009.
7. If a team has any questions regarding the assigned problem during the competition, they may ask them on the designated google group which can be accessed by clicking the 'support' button in the navigation menu or, equivalently, by sending an email to programming@ictsamalta.org which will send the email to the google group.

If a team has any non-task questions, they may be sent by email to info@ictsamalta.org.
8. All submitted solutions are to be in the form of a zip file with (i) a text file identifying the team and any special notes/instructions; (ii) an executable file and (iii) any other necessary files. The program and additional files

¹All references to time in these rules are in Standard Zeus Time the time as set on the zeus machine of the Computer Science department at the university of Malta. The time on the machine can be seen on the task section accessible via the 'Task' button in the navigation menu.

must reside in a single directory. No source file, installation packages, or programs which require absolute filepaths will be accepted. All programs will be run on a Pentium PC running Windows with the latest version of the .NET framework, to enable fair execution time comparison if required. Any submissions not in this format will automatically be disqualified.

9. There will be two prizes awarded. The First and Second Prizes of 200 euros and 100 euros will be awarded to the best two submissions as judged according to the published criteria.
10. The winners will be announced on Saturday 7th March in an activity to be organised by ICTSA. More details will be posted later on the website.
11. The decision of the judges is final. Complaints can be sent to the judges. They will be ignored, except for the name of the complaining team being posted on a special Sad Bad Losers page on the Programming Challenge website.