

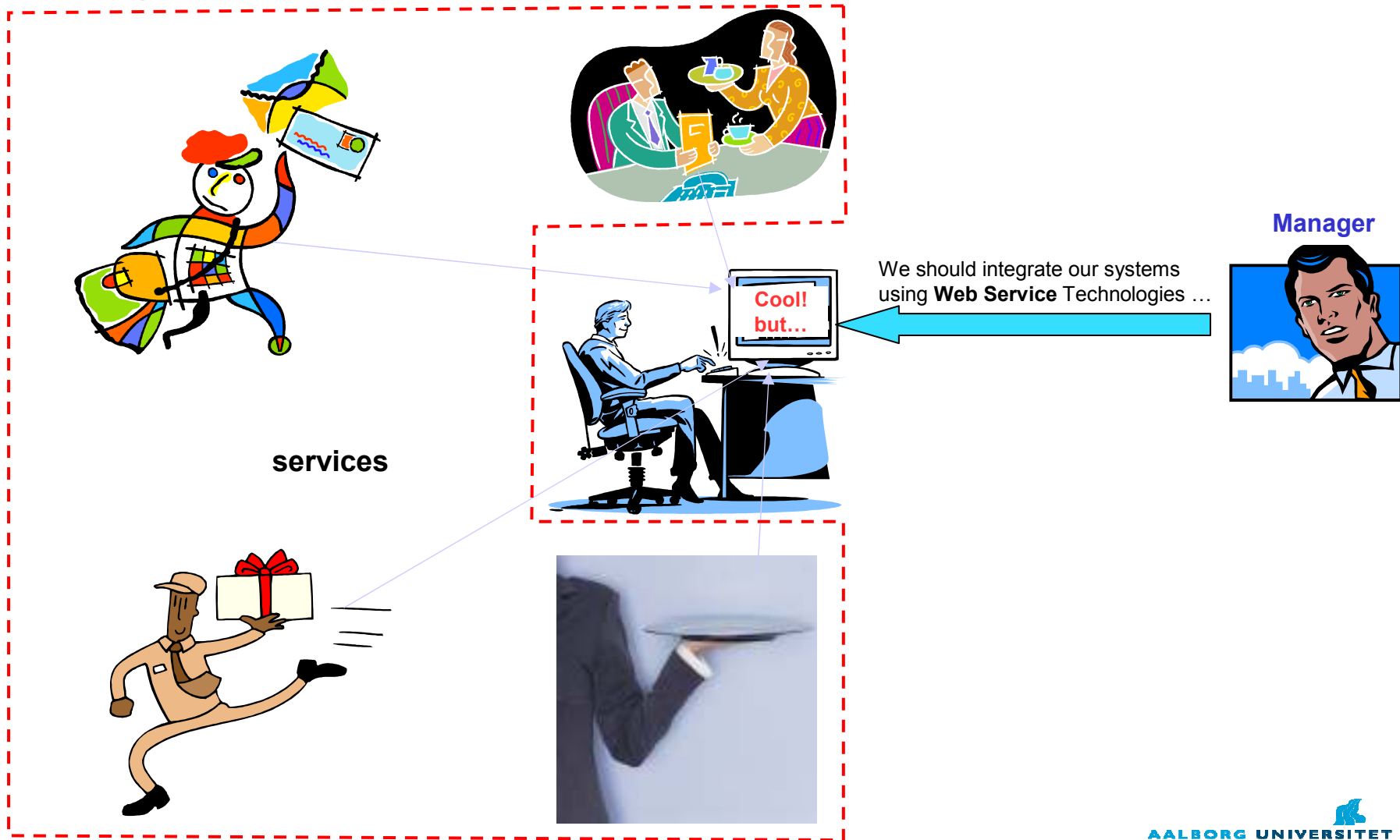
Classification of SOA Contract Specification Languages

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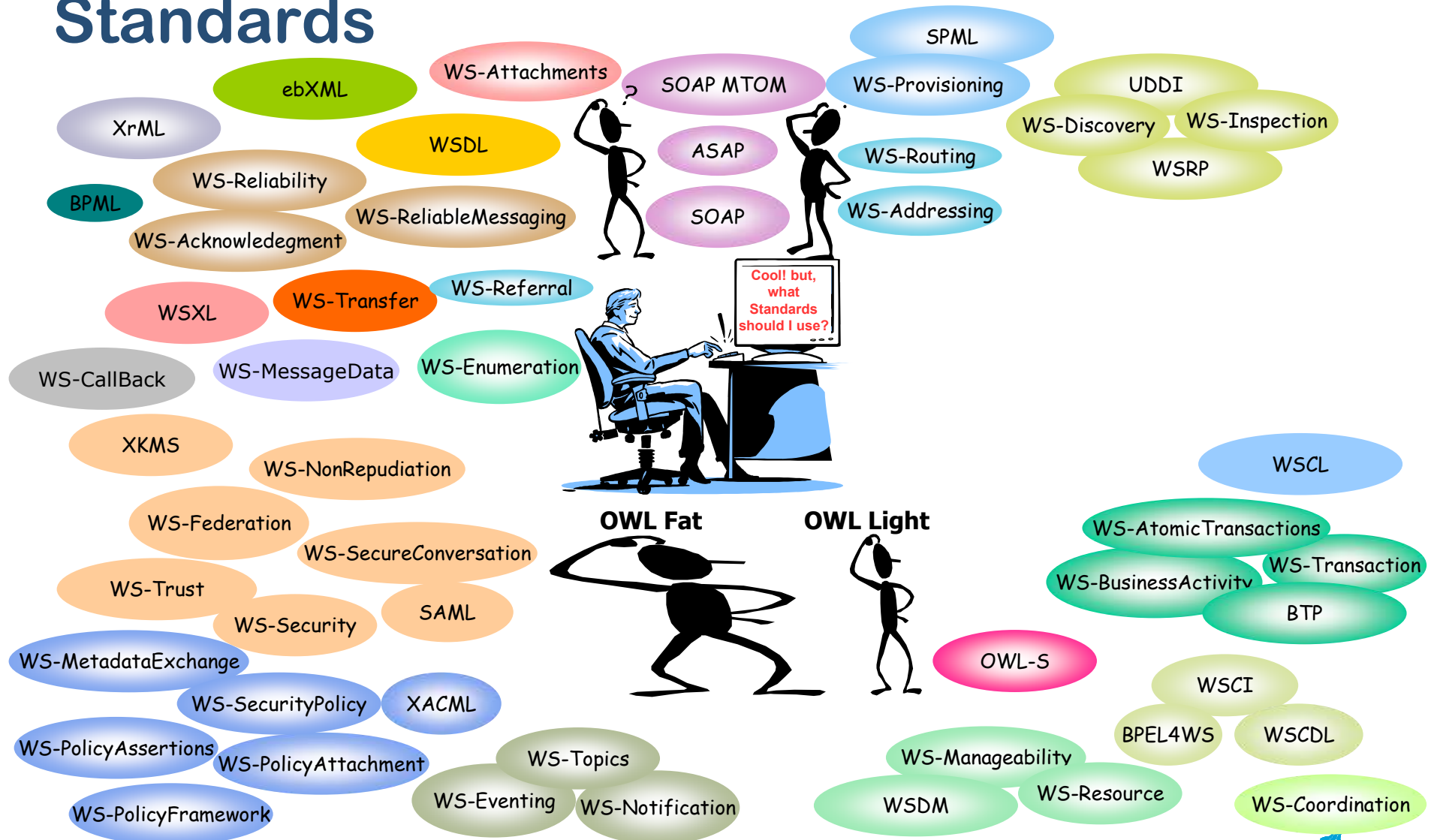
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Why SOA Contract?



Standards



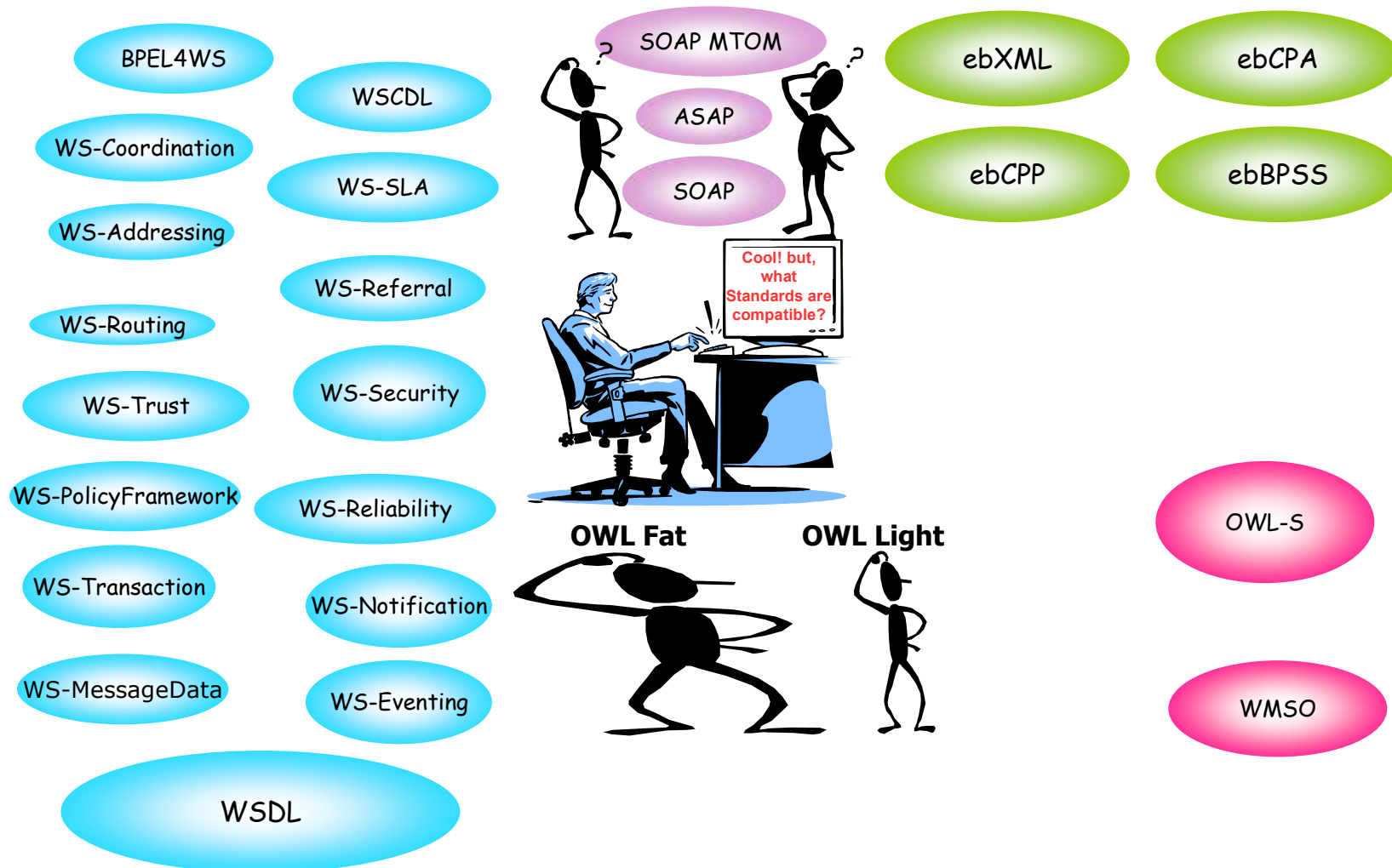
Ref: *Benatallah "Interoperability Specifications", May 06, IEEE Computer, by. Motahari, Benatallah, Casati and Tourani*

Surveys

- ❖ [Lippe et al 2005]
 - ❖ Cross-Organisational Business processes
 - ❖ concepts
 - ❖ coverage of development process

- ❖ [Beek et al 2006]
 - ❖ semantics of languages
 - ❖ mappings between languages
 - ❖ applicability

Classification – Compatible notations



What are SOA Contracts?

Defining contract:

- ❖ A contract is about certain aspects of a service:
 - interfaces.
 - behaviour
 - functionality
 - quality
- ❖ A contract language expresses properties of some aspects
- ❖ Properties define proper service collaborations and /or interactions

Contract Aspects

❖ Interface:

- defines syntax of communication

❖ Functionality:

- operations and their properties

❖ Protocol:

- behaviour: sequencing of events, signals, messages, etc.

❖ Security:

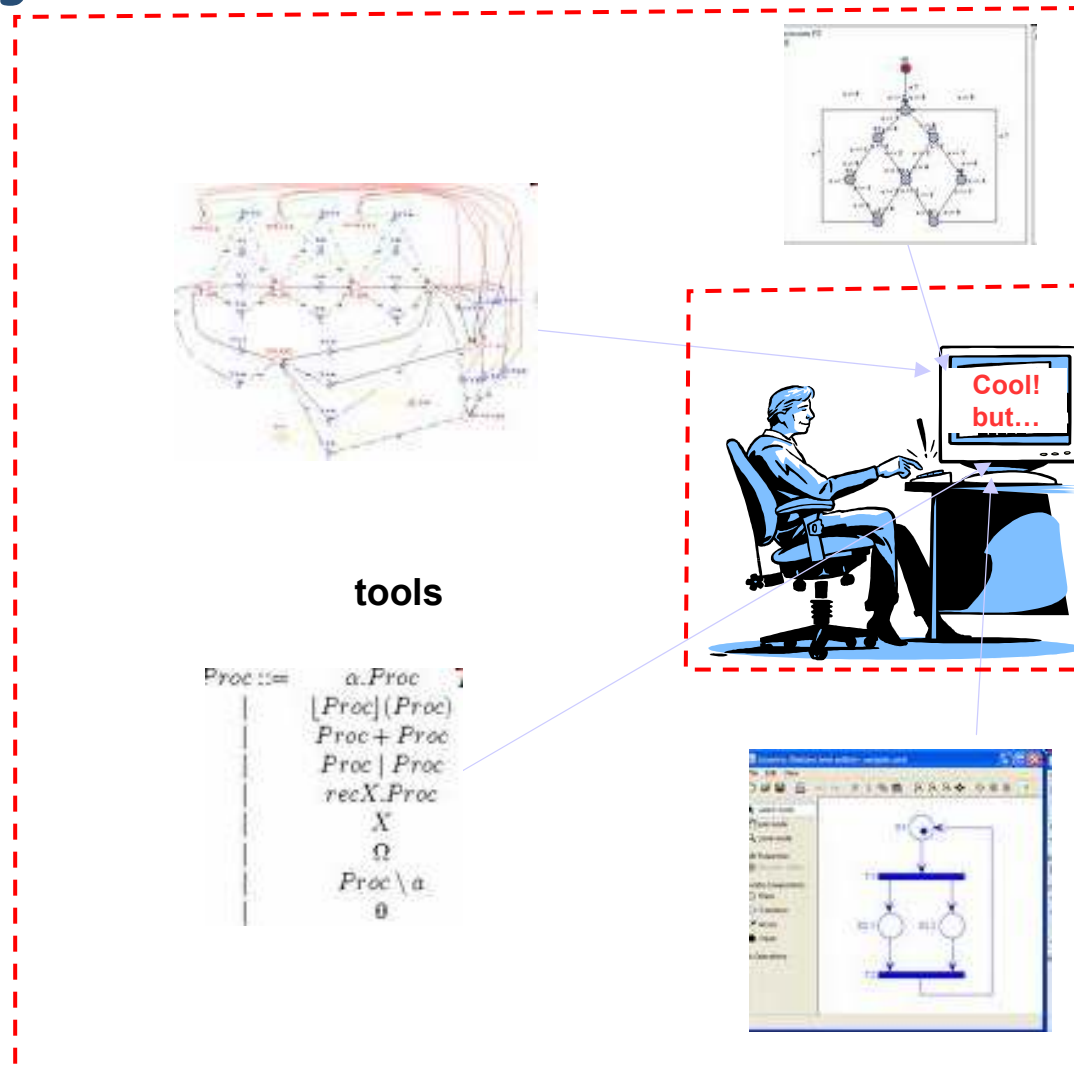
- techniques and practices that ensure confidentiality

❖ Extra functional properties:

- constraints on a concrete service property: performance, availability, reliability, accessibility, etc.

Tools for Analysis I

- ❖ based on:
 - ❖ Automata
 - ❖ Petri nets
 - ❖ Abstract State Machines
 - ❖ Process Algebra
 - ❖ etc.



Tools for Analysis II

❖ Interface:

- compilers

❖ Functionality:

- test tools

❖ Protocol:

- monitoring
- model checking

❖ Security:

- monitoring, model checking

❖ Extra functional properties:

- simulation, monitoring

	Semantic models		
Characteristics	Automata	Petri nets	Process algebras
Connectivity	[16, 17]	[20, 21, 37, 39, 40, 41]	[23, 44]
Exception handling/ Compensations	[18, 30]	[19, 21, 36, 41]	[23]
Correctness	[16, 17, 18, 30, 33]	[20, 21, 22, 37, 39]	[23, 44]
QoS	[16, 18, 33]	[19, 37, 42]	[23, 44]

❖ [Beek et al 2006]

Classification- Aspect and Family

Aspects	Contracts Languages/Approaches		
	Web Services (WS-*)	Semantic Web (*-S)	Electronic Business (eb-*)
Interface	WSDL	OWL-S	ebBSI
Functionality	WS-BPEL, WSOL	OWL-S (IOPE), WSMO	ebBPSS
Protocol	WS-BPEL, WS-CDL	WSMO	ebBPSS
Security	WS-Security		ebCPA(SecurityPolicy)
Quality policy trust availability performance	WS-Policy WS-Trust WSOL WSLA, WSOL	WSMO/WSML	ebCPP(XMLDSIG) ebCPA



Using the Classification

Aspects	WS - *	Tool Options
Interface	WSDL	Compilers, XML-parsers
Functionality	WS-BPEL	Model checking ? Proof techniques (cf. JML)
Protocol	WS-BPEL, WS-CDL	Model checking
Security	WS-Security	Model checking
Quality	WSLA	Simulation

Example I: WSDL

- ❖ Describes the public interface to a particular web service
 - Data Types <types>
 - Messages <message>
 - Operations <portType>
 - Communication Protocols <binding>
- ❖ Serves as a (syntactic) contract between service providers and service consumers
- ❖ WSDL tells a client what functions are available

```
<?xml version="1.0" encoding="utf-8" ?>
<definitions xmlns:http="http://schemas.xmlsoap.org/wsdl/http/"
  xmlns:xs="http://www.w3.org/2001/XMLSchema" ...
  <portType name="EmployeeTravelStatusPT">
    <operation name="EmployeeTravelStatus">
      <input message="tns:EmployeeTravelStatusRequestMessage"/>
      <output message="tns:EmployeeTravelStatusResponseMessage" />
    </operation>
  </portType> ...
  <message name="EmployeeTravelStatusRequestMessage">
    <part name="employee" type="tns:EmployeeType"/>
  </message>
  <message name="EmployeeTravelStatusResponseMessage">
    <part name="travelClass" type="tns:TravelClassType"/>
  </message> ...
```


Example II - BPEL

- Specifies behavioural aspects of service contract
- Uses partnerlinks and activities to model the service interaction

```
<?xml version="1.0" encoding="utf-8" ?>
<process name="Travel"
xmlns="http://schemas.xmlsoap.org/ws/2003/03/
business-process/"
...
<partnerLinks>
  <partnerLink name="client"
    partnerLinkType="trv:travelLT"
    myRole="travelService"/> ...
  <partnerLink name="employeeTravelStatus"
    partnerLinkType="emp:employeeLT"
    partnerRole="employeeTravelStatusService"/>
...

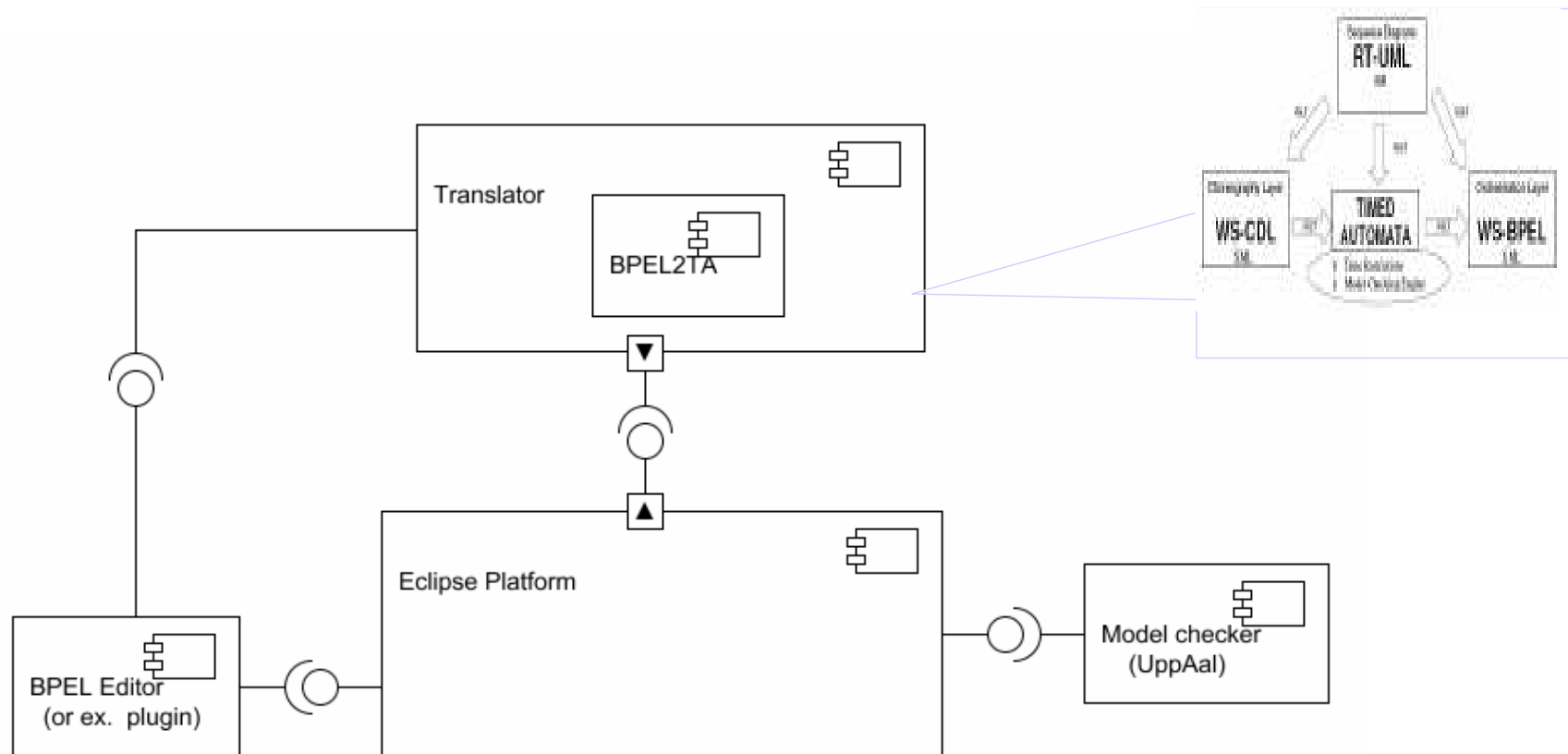
```

```
...
<partnerLink name="AmericanAirlines"
  partnerLinkType="aln:flightLT"
  myRole="airlineCustomer"
  partnerRole="airlineService"/>
<partnerLink name="DeltaAirlines"
  partnerLinkType="aln:flightLT"
  myRole="airlineCustomer"
  partnerRole="airlineService"/>
</partnerLinks>
<!-- Variables are declared here-->
<sequence>
  <receive partnerLink="client"
    portType="trv:TravelApprovalPT"
    operation="TravelApproval"
    variable="TravelRequest"
    createInstance="yes" />

```

Why do we do this?

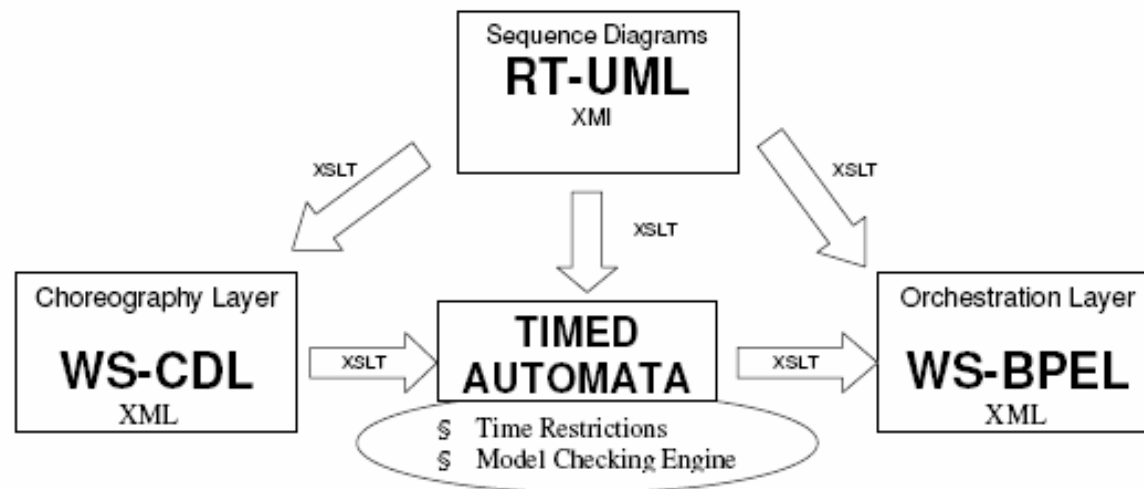
A Tool Framework for BPEL Analysis



[Ongoing work with Cambronero]

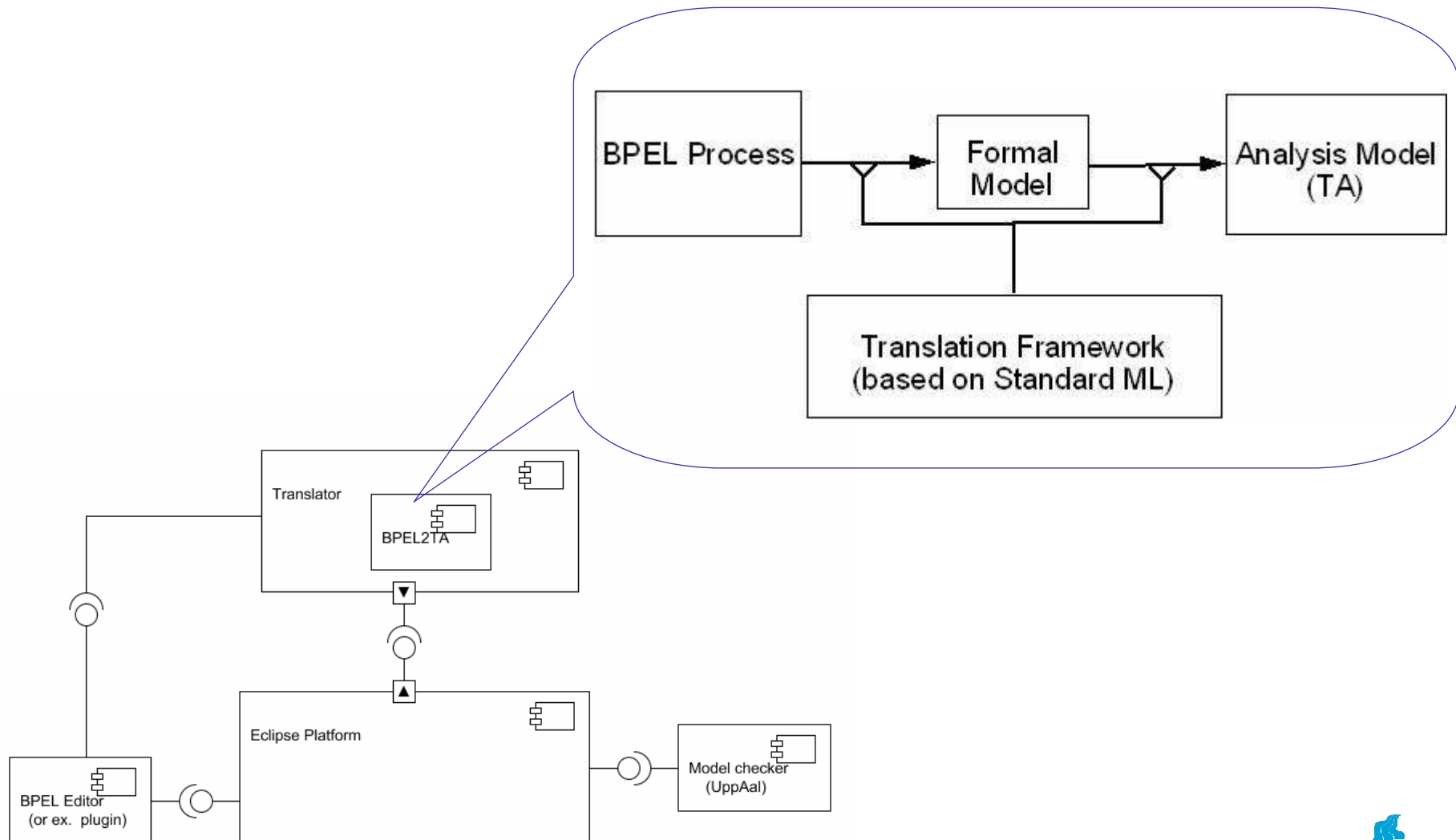
A Tool Framework for Behavioural Aspect

[Cambronero 2007]

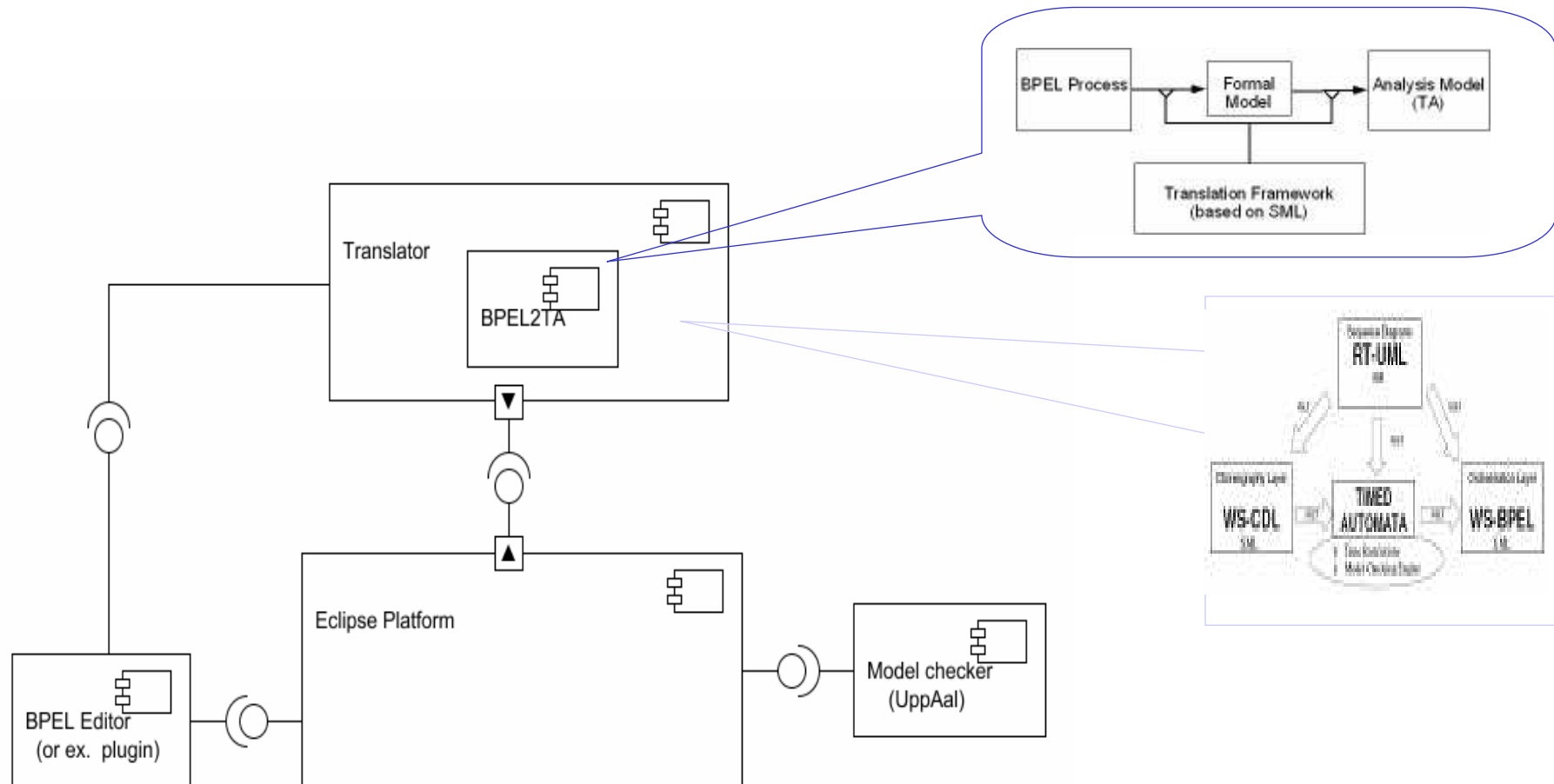


*Are the translation function reasonable?
What about the semantics?*

A Tool Framework for Behavioural Aspect



A Tool Framework for BPEL Analysis



The Difficult issues in Semantics

- BPEL compensation, faults and flow
- UppAal model of a compensation manager.
- Completion condition of concurrent activities
- Data dependent behaviour

What Properties should a service have?

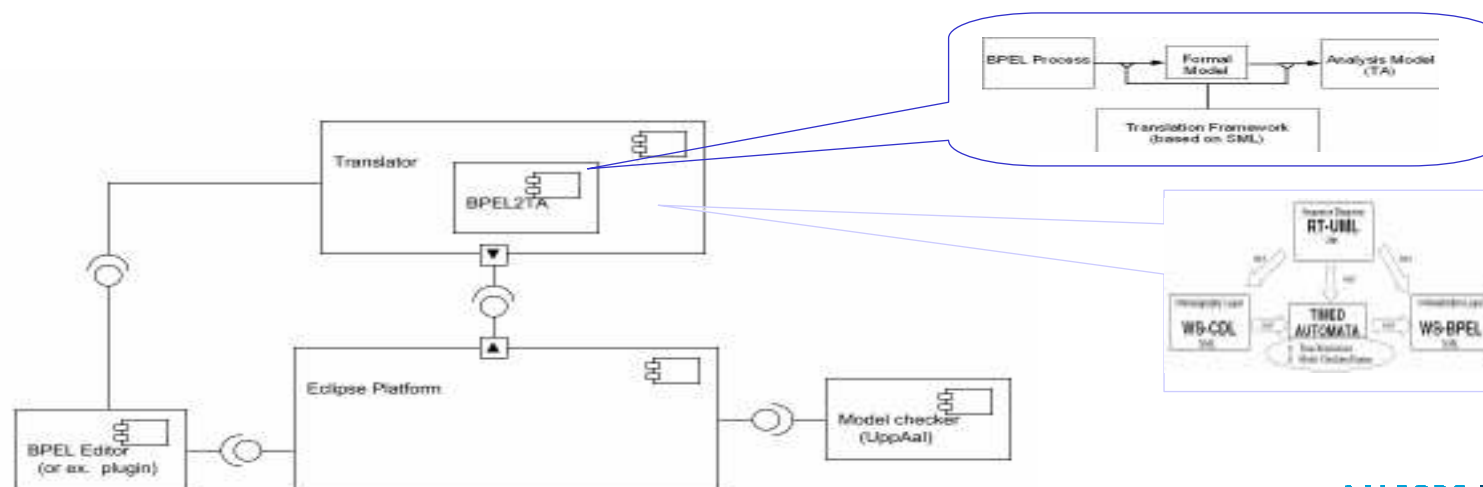
- No deadlock
- Completion - reaching an end point
- Inter-operability/Consistency with choreography
- ?

Conclusion

WS-* family covers the major aspects of SOA contract

The classification gives a blue print for:

- ❑ Web Services specification language families
- ❑ integrated analysis tools




```

* Eventhandlers * Activityl
and Onalarm = Onalarm of For_Or_Until * AScope

datatype Extension2 = Extension of Import * Partnerlinks * Messageexchanges * Variabl
    * Correlationsets * Faulthandlers * Eventhandlers * Activity
    * Extensionattr
type Extension = string

datatype BPEL_Process = bpelprocess of BPA * Extension * Import list * Partnerlinks
    * Messageexchanges * Variables * Correlationsets
    * Faulthandlers list * Eventhandlers list
    * Activityl

```

```

con Activity1 = Activity1 : Onmessage
con Onalarm_P = fn :
  (Expr_Attrs * Expr_Attrs * Expr_Attrs) * Activity1 -> Onalarm_P
con Faulthandlers = fn : CatchAttrs * Catchall -> Faulthandlers
con Eventhandlers = fn : Onevent * Onalarm -> Eventhandlers
con AScope = fn :
  Scope_Attrs * PLA list * Messageexchange_Attrs list * V_Attrs list *
  CRS_Attrs list * Faulthandlers * Compensationhandler * Terminationhandler *
  Eventhandlers * Activity1 -> AScope
con Onalarm = fn : (Expr_Attrs * Expr_Attrs * Expr_Attrs) * AScope -> Onalarm
con Extension = fn :
  Import_Attrs * PLA list * Messageexchange_Attrs list * V_Attrs list *
  CRS_Attrs list * Faulthandlers * Eventhandlers * Activity * Extensionattr ->
  Extension2
con bpelprocess = fn :
  {name : string, parallel : bool, supressJoinFailure : bool,
   targetNamespace : string, xmlns : string, xtens : string} * string *
  Import_Attrs list * PLA list * Messageexchange_Attrs list * V_Attrs list *
  CRS_Attrs list * Faulthandlers list * Eventhandlers list * Activity1 ->
  BPEL_Process

```