## Specification and Analysis of Electronic Contracts

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## Contracts and Informatics

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- Conventional contracts
  - Traditional commercial and judicial domain
- Programming by contract" or "Design by contract" (e.g., Eiffel)
  - Pre- and post-conditions, invariants, temporal dependencies, etc
- 8 Behavioral interfaces
  - The allowed interactions are captured by legal (sets of) traces
- In the context of web services (SOA)
  - Service-Level Agreement, an XML-like language (e.g. WSLA)
- Sontractual protocols
  - To specify the interaction between communicating entities
- Social contracts": Multi-agent systems

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- "Social contracts": Multi-agent systems
- "Deontic e-contracts": representing Obligations, Permissions, Prohibitions

#### Translate the informal contract into a formal language



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- Monitor/enforce contract fulfillment

![](_page_9_Picture_7.jpeg)

#### • Use deontic e-contracts to 'rule' services exchange

- Give a formal language for specifying/writing contracts
- Analyze contracts "internally"
  - Detect contradictions/inconsistencies statically
  - Determine the obligations (permissions, prohibitions) of a signatory
  - Detect superfluous contract clauses
- Oevelop a theory of contracts
  - Contract composition
  - Subcontracting
  - Conformance between a contract and the governing policies
  - Meta-contracts (policies)
- Monitor contracts
  - Run-time system to ensure the contract is respected
  - In case of contract violations, act accordingly

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(1) The Contract Language  $\mathcal{CL}$ 

![](_page_15_Picture_2.jpeg)

![](_page_15_Picture_3.jpeg)

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${\mathcal C}$	:=	$\mathcal{C}_{\mathcal{O}} \mid \mathcal{C}_{\mathcal{P}} \mid \mathcal{C}_{\mathcal{F}} \mid \mathcal{C} \land \mathcal{C} \mid [\alpha]\mathcal{C} \mid \langle \alpha \rangle \mathcal{C} \mid \mathcal{CUC} \mid \bigcirc \mathcal{C} \mid \Box \mathcal{C}$
$\mathcal{C}_{O}$	:=	$O(lpha) \mid \mathcal{C}_{O} \oplus \mathcal{C}_{O}$
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- $O(\alpha)$ ,  $P(\alpha)$ ,  $F(\alpha)$ : obligations, permissions, and prohibitions •  $\alpha$  are actions given in the definition part  $\mathcal{D}$ 
  - + choice
  - · concatenation (sequencing)
  - & concurrency
  - $\phi$ ? test

 $\bullet~\wedge,~\vee,$  and  $\oplus$  are conjunction, disjunction, and exclusive disjunction

[α] and ⟨α⟩ are the action parameterized modalities of dynamic logic
U, ○, and □ correspond to temporal logic operators

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# More on the Contract Language CTD and CTP

- We want to handle violations (CTDs, CTPs)
  - A contrary-to-duty (CTD) expresses what happen when an obligation is not fulfilled
  - A contrary-to-prohibition (CTP) defines what is to be done when a prohibition is violated

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#### Example

- CTD: You must send an acknowledgment immediately after receiving the message. If you don't do that, you must pay double.
- CTP: You are forbidden to send a message before having acknowledged the reception of the previous answer. If you do that, I am allowed to cancel the contract.

#### • Expressing contrary-to-duty (CTD)

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$$F_{\mathcal{C}}(\alpha) = F(\alpha) \wedge [\alpha] \mathcal{C}$$

• Translation into a variant of  $\mu$ -calculus ( $\mathcal{C}\mu$ )

## • The syntax of the $C\mu$ logic $\varphi := P \mid Z \mid P_c \mid \top \mid \neg \varphi \mid \varphi \land \varphi \mid [\gamma]\varphi \mid \mu Z.\varphi(Z)$

Main differences with respect to the classical  $\mu$ -calculus:

- $P_c$  is set of propositional constants  $O_a$  and  $\mathcal{F}_a$ , one for each basic action a
- **(a)** Multisets of basic actions: i.e.  $\gamma = \{a, a, b\}$  is a label

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![](_page_28_Figure_3.jpeg)

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#### $\textcircled{O} Model the conventional contract (in English) as a $\mathcal{CL}$ expression$

- ② Translate the  ${\cal CL}$  specification into  ${\cal C}\mu$
- ③ Obtain a Kripke-like model (LTS) from the  ${\cal C}\mu$  formulas
- Translate the LTS into the input language of NuSMV
- 9 Perform model checking using NuSMV
  - Check the model is 'good'
  - Check some properties about the client and the provider
- In case of a counter-example given by NuSMV, interpret it as a CL clause and repeat the model checking process until the property is satisfied
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- 1. The **Client** shall not:
- a) supply false information to the Client Relations Department of the **Provider**.

2. Whenever the Internet Traffic is **high** then the **Client** must pay [*price*] immediately, or the **Client** must notify the **Provider** by sending an e-mail specifying that he will pay later.

3. If the **Client** delays the payment as stipulated in 2, after notification he must immediately lower the Internet traffic to the **normal** level, and pay later twice (2 \* [price]).

4. If the **Client** does not lower the Internet traffic immediately, then the **Client** will have to pay 3 \* [price].

5. The **Client** shall, as soon as the Internet Service becomes operative, submit within seven (7) days the Personal Data Form from his account on the **Provider**'s web page to the Client Relations Department of the **Provider**.

6. **Provider** may, at its sole discretion, without notice or giving any reason or incurring any liability for doing so:

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- 5.  $\Box([o]O(sfD))$

3

## Case Study Handcrafting the model

- $\phi\,=\,{\rm the}$  Internet traffic is high
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- h = client increases Internet traffic to *high* level
- p = client pays [price]
- d = client delays payment
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- I = client lowers the Int. traffic
- sfD = client sends the Personal Data Form to Client Relations Department
  - o = provider activates the Internet Service (it becomes operative)
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![](_page_46_Figure_11.jpeg)

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Use of model checking for reasoning about contracts:

- We use model checking to increase our confidence in the correctness of the model with respect to the original natural language contract
- By finding errors in the model, we identify problems in the original natural language contract or its interpretation in CL
- We enable the signatories to safeguard their interests by ensuring certain desirable properties hold (and certain undesirable ones do not)
  - Counter-examples
    - $\bullet\,$  Problems on the  $\mathcal{CL}$  formula and on the original contract in English

- A formal specification language for contracts with semantics based on a variant of  $\mu\text{-}calculus$
- Initial ideas on how to model check contracts

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Currently:

- Redesign  $\mathcal{CL}$
- $\bullet~\mbox{Kripke}$  semantics for  $\mathcal{CL}$ 
  - Development of an action algebra
- Automatic monitor extraction

#### $\bullet$ Develop a proof system for (an improved) $\mathcal{CL}$

- Internal vs external operations
- Add time
- Automate the model checking process
- Develop a theory of contracts
- Programming languages and contracts
  - Embedded language
  - Contract-as-types
- Combination with operational models (e.g. process algebra)
- Case studies and other applications:
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  - Long transactions
  - Component-based development
  - Legal contracts (?)

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- C. Prisacariu and G. Schneider. A formal language for electronic contracts. In FMOODS'07, LNCS.
- G. Pace, C. Prisacariu and G. Schneider. Model Checking Contracts – A case study. In ATVA'07, LNCS.
- M. Kyas, C. Prisacariu, and G. Schneider. Runtime Monitoring of Electronic Contracts. In ATVA'08, LNCS.
- G. Pace and G. Schneider. Challenges in the specification of full contracts. In iFM'09, to appear in LNCS.

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Tomorrow Gordon will present part of Stephen's master thesis:

• S. Fenech. **Conflict analysis of deontic contracts.** M.Sc. thesis. University of Malta, November 2008.